

**Gemstone District
Spring Camporee 2024
Webelos Leader's Guide**



April 12– 14, 2024

**Blake Farms
1819 W Memorial Hwy, Union Grove, NC 28689**

Presented by the Order of the Arrow
Nv Ya O Sa Ni Chapter
Gemstone District, Piedmont Council, BSA
Contact: gemstoneoa@gmail.com

March 25, 2024

Attention all Webelos Leaders and Webelos Scouts:

The Webelos Spring Camporee will be April 12th thru 14th at the Blake Farm Campground north of Statesville at 1819 West Memorial Highway (NC #901) near Union Grove (Exit # 65 on I-77 going north). Detailed information can be found soon in the Webelos Leader's Guide at www.gemstonedistrict.com .

Schedule for the weekend can be found in the Webelos Camporee Leader's Guide The main check-in time starts at 5:00 P.M. on Friday and you can easily be on your way home by 11:00 A.M. Sunday. Check in time Saturday for those not able to camp both nights is just as soon as you can get there. PLEASE work with your Webelos and parents in every way possible to come and camp for the camporee. If the Webelos have schedule conflicts with sports, etc., parent(s) can come set up camp and then leave to go to a game or arrive later in the day to set up. The cost for the camping is \$15 per person for Webelos Leaders and Webelos. The \$15 covers the cost of patches, ribbons, supplies, insurance, and campground fee, etc. Non- leader parents are \$3. It is recommended and highly encouraged that each Webelos have one of his parents, grandparents, etc. accompanying him for the entire weekend. When this is not possible, an authorized adult can assume this responsibility.

By Monday, April 8th, please inform Bill Hicks by way of the contact information below your Pack #, number of adults and the number of Webelos you expect to have on site for the camporee. If camping with a Troop, then indicate what Troop # so that camping sites can be laid out before the start date.

The Webelos Patrols will be encouraged to attend Scout skills teaching sessions on Saturday morning. This will better prepare them for competition events that will be essentially the same as the Troop Scouts on Saturday afternoon). Webelos not camping Friday night may need to be setting up their campsites Saturday morning but are encouraged to make as many of the morning teaching sessions as possible and for sure the competition events in the afternoon. A complete list of competition events (Skills Challenges) and Physical Challenges are described in detail in the Leader's Guide. Webelos are encouraged to brush up on their skills for some of these events before the camporee weekend.

SPECIAL NOTE: Even if not all money is collected by a 10:30 A.M. Saturday deadline then still bring to the "circus tent" just as soon as you can before then the total number of Webelos in your Patrol and the name of the Patrol so that a rotation schedule can be developed by the 1:30 P.M. starting time for the competition. If you have just 4 or 5 in your Patrol/Pack then team up with another 4 or 5 Webelos in a Patrol to make up a Patrol of 8 to 10 to go around together as a group in the competition.

Campsites will be inspected Saturday afternoon being graded on the point system found in the Webelos Leader's Guide on the Gemstone Website. Blue, red and yellow ribbons will be presented according to the points awarded. A special recognition will be given to the Patrol that has the best "camp gadget".

All Webelos and adults must bring a filled-out Part A Informed Consent, Release Agreement and Authorization and Part B: General Information/Health History (included in this Webelos Leader's Guide) for each participant. These should be kept at your campsite.

Questions? Contact Bill Hicks at 704-650-1026 / wchicks@hotmail.com .

WEBELOS SPRING CAMPOREE SCHEDULE

April 12-14, 2024

At Blake Farms 1819 West Memorial Highway (NC # 901), Union Grove

***** "Semi-final" Schedule"*****

Friday:

- 5:00 – 8:00 Check-in for Webelos at the "Circus Tent" and set up for those courageous enough to spend two nights. Only trailers remain in the campsite.
NOTE: Webelos camping with a Troop still sign in and pay at the "circus tent".
- 8:00 – 10:00 Opening Events: Movie at outdoor stage area. BRING A CHAIR. Night Navigation.
- 10:00 Webelos Leaders meet at the Staff Headquarters.
- 10:30 TAPS – lights out. QUIET!

Saturday:

- 6:59 Reveille
- 7:00-9:00 Breakfast at Campsite
- 9:00- 9:15 Morning assembly & Flag Ceremony at the stage area. Class "A" uniforms.
- 9:00-12:00 Morning Events: Go to Scouting skills area that Troop Scouts are teaching. Wear Class "A" uniform and/or set up camp if just arriving.
- 9:15-12:00 Check-in and set-up for one-night campers at the "Circus Tent". Only trailers remain in campsite. Webelos camping with a Troop still sign in and pay at "circus tent".
- 10:30 DEADLINE for registration and turn in of money at the "Circus Tent".
NOTE: Field events/competition in the afternoon ideally need to have 8 Webelos in a Patrol. If a very small attendance from your Pack, try to pair up with another small Pack to make around 8. Let Bill Hicks know when turning in registration. If large attendance from your Pack, then okay to have two or three Patrols.
- 11:45 Pirate Ship Challenge
- 12:00-1:15 Lunch at Campsite. Bag lunch from home suggested if you did not camp Friday night.
- 1:15- 1:30 Webelos, leaders and parents report to "circus tent" for instructions on afternoon Patrol events. Wear Class "B" uniform.
- 1:30-5:00 Afternoon events. See list in Leader's Guide.
- 5:00-6:00 Fishing /Recreation Time
- 6:00-7:15 Prepare supper, eat what you cooked, wash the dirty dishes and free time.

- 7:15-8:00 Scavenger Hunt (optional, but ribbons will be awarded). Send one Webelos Scout and one Webelos Leader to the "circus tent" promptly at 7:15.
- 8:00-9:30 Evening Assembly with skits or songs/Flag Ceremony/ Campfire at the stage area. Wear class "A" uniform. BRING A CHAIR.
- 9:30-10:15 Free time at your campsite
- 10:15 Attempt winding down time.
- 10:25 Winding down time!
- 10:30 TAPS – lights out. QUIET!

Sunday:

- 6:59 Reveille (bring your own clock if needed)
- 7:00-9:00 Breakfast and cleanup.
- 9:00 Morning Assembly at the stage area. Bring a chair. Wear class "A" uniform. Church Service. Collection taken up for the World Friendship Fund. Then presentation of Webelos AWARDS at the "circus tent". Break camp, final campsite inspection, pass inspection **AND** Evaluation Form turned in. Then head home to the hot showers.

SPECIAL NOTES:

1. VEHICLES will be allowed in campsite for unloading only (5 minutes maximum). Only one vehicle per Patrol at a time. Then move to the designated parking area. Please keep roadway clear of vehicles so that other vehicles can get to their sites.
2. Campsites will be inspected on Saturday afternoon. Ribbons will be presented. Also, special recognition will be given to the Patrol for the best Webelos campsite gadget.
3. Cooking: Gas or propane stoves used only by adults. Wood fires are allowed only if contained in a metal container and the container raised above the grass by some method. All ashes and wood to be carried off site when leaving.
4. In case of no family member able to accompany the Webelos, an authorized adult may assume this role. The authorized adult cannot sleep in the tent with this Webelo. Parents may however tent with their own son or daughter.
5. 1st Aid for minor injuries, cuts, scraps, burns, stings, etc. will need to be provided by your Webelos Leaders.
6. All buildings, equipment and structures are off limits. Violators will be sent home immediately.
7. Campground restroom will be available near the sites.
8. NOTE: PLEASE keep the area clean that you camp in or pass thru. Remember, good Scouts leave an area even cleaner than they find it. Carry home all trash.
9. No radios, hand-held entertainment devices or any type objects of mayhem allowed. Let's listen to the birds, the other creatures in nature and the Webelos Leader snoring in the tent next to you. No pets allowed in camp. NO ALCOHOLIC BEVERAGES MAY BE BROUGHT INTO CAMP.
10. REMEMBER, no riding in any open vehicle such as bed of truck, tailgate of family station wagon, trailer, etc. Riding of bicycles is not allowed.
11. Set up metal container for a campfire or cooking the proper distant from trees if any around. DO NOT dig fire pits. No bonfires. See #3 above. Remove all ashes when leaving.
12. All the Saturday afternoon Troop competition events/stations may not all be open to the Webelos.
13. Do not cut live trees. Okay to use wood already on the ground. You might want to bring your own dry firewood.
14. Fire and drinking water is available at several locations.
15. Please come prepared for a collection to be taken at the Sunday morning worship service. Collection will go to the World Friendship Fund.
16. Webelos are responsible for feeding themselves. Please bring any left-over desserts to the "circus tent" after supper on Saturday night.
17. Webelos can camp alongside a Troop instead of the designated Webelos camping area. Webelos camping with a Troop MUST camp with an all-girl Troop or with an all-boy Troop respectively.
18. Sorry about all the Do's and Don'ts above but we want to have a safe camporee and be allowed to come back again. If you have access to the internet, then check it later for possible updates on the camporee. www.gemstonedistrict.com.

If questions or comments, see Bill Hicks at the "circus tent", or call 704-650-1026 before Friday of the week of the camporee. Or e-mail at wchicks@hotmail.com .

Gemstone District campsite inspection

Campsite appearance

- **evidence of campsite planning** - campsite layout is symmetrical and allows for walkways between tents and dining fly
- **dining fly pitched** - campsite has dining fly/canopy securely anchored and large enough to cover entire kitchen area.
- **tents properly pitched** - all tents are properly assembled and staked to ground tent doors zipped and flaps rolled - all tent door/windows are zipped closed, or flaps rolled and tied if open
- **proper display of American and Pack/Troop flags** – American flag is properly displayed on the left looking into campsite with Pack/Troop flag on right.
- **no vehicles in campsite** - no vehicles are allowed in campsite unless authorized by Camporee chairperson(s)
- **campsites clean of litter and trash** - no litter/trash on ground in the campsite area.
- **firewood sorted and covered** – neatly stacked, sorted by size, and covered.
- **camp gadget** – device or structure built with available natural materials and lashings but do not cut down any live trees/plants. Scouts should practice Leave No Trace policies and ethics.

Campsite health & safety

- **First Aid kit visible and stocked** - First Aid kit must be clearly marked, visible, and fully stocked in a central location of the campsite.
- **campfire location with water bucket** - campfire must be in an open area, away from tents/dining fly, with no overhead tree limbs, and have filled water bucket within 10 feet.
- **all tents have fire buckets filled** - each tent should have a fire bucket containing water or sand placed at the front.
- **all tent lines are flagged for safety** - all tent/fly guy lines should be flagged to provide high visibility to prevent accidental tripping.
- **all tools and equipment are safely stored** - all tools should be stored away from walkways with protective coverings placed over sharp cutting surfaces.
- **liquid/bottled fuel properly stored** - liquid fuel stored in marked/approved containers and all fuels stored away from spark/heat sources.
- **ax yard properly marked and safe** - entire area clearly marked and all tools properly stored if not in use.
- **latrine** – if allowed, located away from campsite, streams, and trails
- **Campsite kitchen menu and duty roster posted** - visible and posted for each patrol.
- **kitchen clean and orderly** - all utensils/pot/pans clean and organized and all surfaces used for food preparation clean/sanitary.
- **food properly and safely stored** - all perishable food items stored in chilled containers to maintain freshness and no open food containers/bags that may attract wildlife into kitchen area.
- **all garbage placed in suitable bag/container** - garbage bags should be hung off of the ground and containers should be covered to prevent access by wildlife.

Gemstone district campsite inspection sheet

	Max points	Score
Campsite appearance		
evidence of campsite planning	5	
dining fly pitched	5	
tents properly pitched	5	
tents doors zipped and flaps rolled	5	
proper display of American and Unit flags	5	
no vehicles in campsite (unless authorized)	5	
campsite clean of litter and trash	5	
firewood sorted and covered	5	
camp gadget	5	
Campsite health & safety		
First Aid kit visible and stocked	5	
campfire location with water bucket	5	
all tents have fire buckets filled	5	
all tent lines are flagged for safety	5	
all tools and equipment are safely stored	5	
liquid/bottled fuel properly stored	5	
ax yard properly marked and safe	5	
latrine location	N/A	
Campsite kitchen		
menu and duty roster posted	5	
kitchen clean and orderly	5	
food properly and safely stored	5	
all garbage placed in suitable bag/container	5	
	100	
	Max total	Total

Events Guide

The following information gives details about the events taking place at this year's Camporee. Events are subject to change based on interest and staffing resources.

In order to minimize un-scout-like behavior, all staff members have been notified to remove points from a patrol for each instance of swearing, misbehavior, lying, cheating, and other violations of the Scout Law. Please note that bribing Staff members will not be allowed at this event.

Friday Evening

***Movie Night!**

After setting up your campsite Friday night, get ready to enter the World of Pirates. Join us for a Hollywood interpretation of a Pirate's Life.

***Night Navigation**

Learn to read the stars just as the pirates of old did as they navigated the world's oceans. Join our sea captain as he tells tales and begins your journey on earning the astronomy merit badge - weather permitting.

Saturday

Skill Training:

Join us Saturday morning for valuable resource training on Scout skills such as knot-tying, lashings, compass work, and more!

Talk Like a Pirate:

Join our special guests of the Iredell County Amateur Radio Operators. Learn techniques and components of radio operation. I bet pirates wish they had these back in their day!

Man-O-War Ship Battle (Pirate Ship Challenge)

Prepare your ship for battle! Each crew will consist of up to 4 swash-buckling Buccaneers, one captain and three crew members. Each crew will be given a series of tasks to complete as they sail the seven seas in search of treasure. Be the first to complete the tasks and find the treasure. However, be mindful that other pirates also seek the treasure and will do anything to get it before you.

***Campfire Program** (Evening)

The Staff will plan and conduct Saturday night's Campfire program. Your Unit is encouraged to perform in the campfire program (see signup sheet). Staff will be asking Units to perform skits, songs, or take part in other ways to make the Campfire memorable and fun. Participation is required to qualify for the Grand Champion Award (see award details).

Boucaniers' Boucanee Cookoff Challenge (All Day - Submit before Campfire)

Early rugged adventurers who settled the Caribbean sustained themselves by hunting wild pigs. Learning from the natives, they were taught how to smoke the meat on raised grilling frames called 'Boucan'. Soon these settlers became famous for their cured meat which was a very sustainable food for long voyages. Throughout the world these cooks became known as 'Boucaniers', or as we pronounce it today, Buccaneer. The Spanish would call this cooking process 'Barbacoa', or as we say- Barbeque. When war broke out between the Spanish, these cooks began to engage in Piracy which encompassed every part of the Caribbean. So, join us in experiencing how the Buccaneer's lived before they turned to a life of piracy, by cooking your own barbeque dish and sharing it with the crew in the Captain's Galley. Units may provide their own ingredients and submit their masterpieces to be judged (see signup sheet).

***Patrol Events (Afternoon Activity)**

Each Patrol that completes all Challenges (both Skills and Physical) will receive the presidential award of completion.

SKILLS CHALLENGE

These events are scored by the Staff and must be completed to count toward Unit Awards.

Timed Challenge Score = 1 point each + time multiplier(may not be repeated)

Fire in the Hole(Fire Building – Second Class 2a, 2b, 2c)

Properly build a fire lay using the resources provided. Light the fire using a single match or fire starter to break a string 16" high.

Run a Shot Across the Bow (Lashings – First Class 3a, 3b, 3c, 3d)

Demonstrate how to construct a tripod 'cannon' and demonstrate your accuracy by shooting a target.

X Marks the Spot (Compass – Course Second Class 3a)

Orient the provided Pirate Map to determine each bearing. Use the map scale and measure the distances between the waypoints. Travel the bearing while measuring the distance. Repeat until you locate the treasure!

Arrr me Eye!(First Aid – First Class 7a, 7b)

Show how to bandage those injuries a Pirate would suffer from the most, i.e. eye, arm, and ankle. Demonstrate how to transport them using a two-handed carry.

Flying Dutchman(Identify Parts of a Boat – First Class 6b, 6c, 6d)

Identify the parts of a boat and prepare to take a safe trip afloat. Be able to demonstrate proper body placement in a Pirate Ship.

Hoist the Mainsail (Knot Tying – Tenderfoot 3a, 3b, 3c)

Using a square knot, two half-hitches, and taught line hitch, show how to secure a pole to three anchors to mast your mainsail.

Man Overboard! (Water Rescue – Second Class 5c)

Know how to perform a water rescue. Properly show that you can throw a line and recover a victim.

Loading Up(Pack for a Campout – Tenderfoot 1a)

Select the appropriate items you will need on an "overnight" voyage. Make sure to also select the "10 Essential" Pirate items.

PHYSICAL CHALLENGE

These events are for fun and intended to keep Scouts entertained while waiting for Skills Events. Each event receives one point each time event is completed. May be repeated.

Physical Challenge Score = 1 point each (may be repeated)

All Hand Hoy! (Volleyball)

Enjoy a classic game of volleyball on the coast. Keep an eye out for buried treasure!

Swab the Decks! (Mini Golf)

Practice swabbing the decks by swinging a mini-golf club.

Blunderbuss (Slingshot)

Take aim and fire.

Landlubber (Gaga Ball)

Use your sea legs to outlast your opponents in the ring of battle.

Escape Davy Jones' Locker (Escape Room)

Use your cunning Pirate wit to escape the clutches of Davy Jones' Locker.

Peg Leg Plunder (Kuub)

Knock down your foes by aiming for their peg legs.

Buccaneer (Axe Throw)

Throw some axes to improve your hand-*aye* coordination!

Jacob's Ladder (Rope Climb)

Practice your rope climbing abilities.

Pirate Ship Parade: (Cart Construction)

Each troop is encouraged to build their version of a Pirate Ship. Each ship MUST be identified with its own unique Pirate Flag distinguishing it from other pirates. The Ship will be used during general assemblies and at the parade before Saturday's evening campfire program. Troops may also enter their ship in the Man-O-Warship battle (see Saturday events). Designs can be a brand new construction, a reused camporee cart, a simple radio flyer wagon with decorations, or a cardboard box carried by scouts -whatever the Scouts can imagine. Be creative! If your ship is designed to pull a passenger, please use caution in its construction. Awards will be presented to Troops with the most creative flag design and who the Staff feels has the best representation of a Pirate Ship.

Camporee Rules

- NO RUNNING. Scouts should not run around camp except during qualifying supervised events.
- HAVE A BUDDY AT ALL TIMES. Be aware you are in a public place and stay safe.
- WATCH FOR CARS. Stay out of the road as much as possible.
- KEEP BATHROOMS CLEAN. Report any issues to staff immediately.
- NO GROUND FIRES dug in or directly on the ground. Use above ground fireplaces only.
- NO THROWING FOOTBALLS. Conduct sporting activities in designated areas, not in campsites.
- WEAR APPROPRIATE CLOTHING. No sleeveless shirts, extreme shorts, or open toed shoes.
- DO NOT GO TO RV SIDE OF PARK. Stay on the Scouts Only side.
- DO NOT ENTER OTHER CAMPSITES without permission from troop leaders.
- DO NOT VANDALIZE OR ENTER PRIVATE PROPERTY (including buildings).
- DO NOT BREAK THE LAW in any way. Violators will be prosecuted.

REGISTRATION FOR CAMPOREE - GEMSTONE DISTRICT

PACK _____ Den/Patrol _____ Leader in charge _____

LEADERS

- 1)
- 2)
- 3)
- 4)
- 5)

ADULTS (non-leaders) `

- 1)
 - 2)
 - 3)
 - 4)
 - 5)
-

WEBELOS

- 1)
- 2)
- 3)
- 4)
- 5)

- 6)
- 7)
- 8)
- 9)
- 10)

Total leaders @ \$15.00 each _____ \$ _____

Total Webelos @ \$15.00 each _____ \$ _____

Total adults (non-leaders wanting a patch) @ \$6 _____ \$ _____

Total adults (non-leaders, no patch) @ \$3 _____ \$ _____

Total extra patches @ \$ 3 _____ Extra patches \$ _____

Total patches ordered _____ Grand Total dollars \$ _____

Special Notes:

1. Registration due at the "circus tent" no later than 10:30 A. M. Saturday morning of the camporee. Turn in before then if possible.
2. Questions? Call Bill Hicks @ 704-650-1026 or e-mail at wchicks@hotmail.com before Friday afternoon of the Camporee Weekend.

Campfire Program Sign-up Sheet

Pack # _____

Name of Skit/Song/Other: _____

Names of Individuals Participating:

Turn in form to Staff Headquarters by 6:00 P.M. Saturday.

Pack Boucaniers' Boucane Cookoff Challenge Sign-up Sheet

Pack: _____

Cooks:

Ingredients:

Turn in to Staff Headquarters before campfire.